

## RPS RUMBLE

Get ready to rumble in our Recess Enhancement Program's (REP) fun twist on rock-paper-scissors.

## RPS RUMBLE

**Who:** Grades 3-8

**Players:** 10+

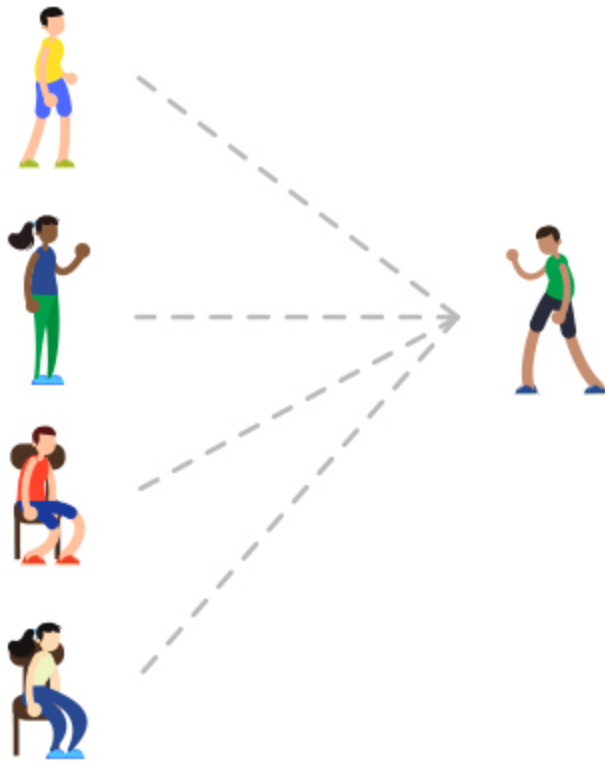
**Time:** 10 minutes+

**Where:** Auditorium, cafeteria, classroom, gymnasium, hallway, library, playground

**Equipment:** None

## HOW TO PLAY

- Players line up and stand 6 ft away from each other. Go over rock-paper-scissors with the players.
- All the students will play against the coach, called the rumbler.
  - If a player is successful against the rumbler, he or she remains standing.
  - If a player throws the same sign as the rumbler, he or she remains standing.
  - If a player is unsuccessful, he or she does five jumping jacks, then sits down.
- The game continues until there is one player left standing. That player becomes the new rumbler.



## CHECK FOR UNDERSTANDING

- What does paper beat?
- What do you do when you are unsuccessful?

## GAME TIP

- Players who are unsuccessful and are sitting down can still participate as long as they stay seated.

## CONFLICT RESOLUTION TIP

- Time permitting, keep playing until everyone gets a chance to be the rumbler.

### PLAY: REP IT OUT

**Easy:** Practice rock-paper-scissors before playing.

**Medium:** No one gets out. Complete a couple of rounds, then choose a new rumbler.

**Hard:** Have two rumbler in front of the group!